

French Media Research Group. Friday 23 October 2015
Newcastle-upon-Tyne. Literary & Philosophical Society

PROGRAMME

09.30 ARRIVAL and WELCOME

09.50 Julie DELBOUILLE (Université de Liège) 'Jeu vidéo : histoire de la légitimation du médium dans le monde francophone'.

10.25 Dr Edwige LELIÈVRE (Université de Versailles Saint-Quentin-en-Yvelines, CHCSC) – '*OFabulis* and Versailles 1685: a comparative study of videogames based on the history of France and French cultural heritage'.

11.00 - 11.15 COFFEE

11.15 Dr Liam MURRAY (University of Limerick) – 'LUDOVIA.com - le magazine du numérique en éducation'.

11.50 Dr Jonathan ERVINE (Bangor University) - 'PlayStations, professional football and postmodernism: interactions between sport and video games in France'.

12.25 - 14.00 LUNCH

14.00 Samuel STRONG (UCL) - 'French gamer-speak: non-standard language use and its significance for a French gaming subculture'.

14.35 Chris LEFFLER (University of Sheffield) - 'Jeux d'espace: Playing with de Certeau in Dishonored's *Dunwall*'.

15.10 - 15.25 TEA

15.25 Luis DE MIRANDA (University of Edinburgh) - '*Life is strange* (Dontnod Entertainment): Creanalysis of a Videogame'.

16.00 Pierre-Yves HUREL (Université de Liège, Lemme; OMNSH) – 'Le créateur amateur de jeux vidéo : entre l'auteur et l'assembleur'.

16.35 Roundup; **17.10** END OF DISCUSSIONS; **17.20** VACATE LIT & PHIL; **17.30** DRINKS.

FMRG: <http://research.ncl.ac.uk/fmrg/aboutfmrg/>

FMRG24 organisers, H DAUNCEY (Newcastle), J ERVINE (Bangor), C Tinker (Heriot-Watt).